

JULIA GŁOCKA

QA Analyst | Web & Game Testing |
Automation & API Testing

CONTACT

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LANGUAGES

Polish: Native

English: C1

TECH STACK

Testing: Manual Testing, Automation Testing, Selenium WebDriver, xUnit, Postman, API Testing, BrowserStack, Athena, DevTools

Languages: C#, Python, SQL, JavaScript

Web: HTML, CSS, JavaScript

Frameworks: .NET

Tools: Jira, AEM, Git, Docker

Databases: PostgreSQL, MongoDB

CERTIFICATIONS

Python Automation and Testing
LinkedIn Learning, Mar 2026

Automated Testing in .NET (C#)
EPAM Systems Poland, Jul 2025

AI Foundations 4-week Program
(supported by Google.org)
Women Go Tech, Jun 2025

Ultimate Docker Fast-Track: Beginner to Advanced
Udemy

Build a Backend REST API with Python & Django
Udemy

Clean Code
Udemy

Learn API Technical Writing: JSON and XML
Udemy

SQL Level 2 (PostgreSQL)
Girls Code Fun

- ✓ QA Analyst with 2.5+ years of experience in enterprise web application testing for Samsung across 20+ international markets and multiple environments, and prior experience in AAA game testing, including functional, regression, and exploratory testing.
- ✓ Completed intensive 15-week automation testing program focused on .NET/C#, Selenium WebDriver, and Page Object Model design patterns
- ✓ Hands-on experience in manual and automated testing across web, API, and backend systems using Python, C#, SQL, and modern QA tools

PROFESSIONAL EXPERIENCE

Junior QA Analyst

Cheil | June 2024 – Present

- Executing 50+ QA tickets monthly (asset review, production & live QA) across GNB, homepage, PF/PD/PCD, shop, and SEO pages in 20+ markets
- Verifying copydeck accuracy, asset implementation, and visual standards compliance across multiple language environments; validating implementation against design specifications and content documentation
- Validating SEO elements including meta tags, canonicals, broken links, and anchor integrity using Athena and DevTools; reporting performance metrics
- Working in AEM across dev/staging/prod environments; maintaining bug reports and traceability in Jira
- Collaborating with PMs, Developers, and Publishers via Slack and Teams
- Authored test cases and checklists from scratch with the UK team, used BrowserStack for cross-device testing

Game Tester

Lionbridge | September 2023 – March 2024

- Conducted smoke, regression, functional, multiplayer and exploratory testing for Call of Duty: Modern Warfare 2 & 3 across PlayStation, Xbox, and PC
- Covered UI, gameplay, crashes, localization, new features, maps and weapons; maintained and executed regression checklists
- Documented 100+ bugs in Jira with detailed reproduction steps; collaborated with international teams in agile environment (daily standups)

TECHNICAL PROJECTS

Automated Testing Framework (SwagLab)

EPAM Training | April 2025 – July 2025

- Built comprehensive test suite using Selenium WebDriver, xUnit, log4net, and Page Object Model
- Completed 15-week QA automation program with .NET/C# focused on unit and integration testing

Portfolio Test Automation

Independent Project | 2025

- Developed 16 automated UI tests using Selenium and pytest with Page Object Model pattern
- Implemented explicit waits, screenshots on failure, and HTML test reporting

Backend API Development & Testing

Women Go Tech | July 2024 – February 2025

- Developed Python backend apps using Flask with Docker containerization
- Designed and tested RESTful APIs using Postman with Fernet encryption and bcrypt authentication
- Worked with PostgreSQL and MongoDB ([DataDepot](#) and [WeatherApp](#))

Sync File Periodically

Independent Project | March 2025

- Developed file synchronization tool that mirrors source folders with logging of all actions
- Built with C# supporting command-line execution and configurable synchronization intervals

Other GitHub projects: [Auth System](#) • [MyCalculator](#) • [Rock-Scissors-Paper Game](#)